

EQUIPMENT LIST

SCOUT UNIFORM

Full Class A uniforms are required for travel to and from camp and for evening assembly.

Please be sure your scout has the following:

- Uniform shirt(s) with patches
- Scout pants/shorts
- Scout Socks
- Scout Belt
- Neckerchief and Slide
- Class B T-Shirts

Optional

- Merit Badge Sash
- OA Sash

DAY PACK

- Water bottle (recommended to be empty, they can fill it at camp)
- Flashlight (preferably a small one)
- Beach towel
- Scout Handbook
- Notebook
- Pens/Pencils
- Swimtrunks
- Rainjacket/Poncho
- Sunscreen
- Insect Repellent

TOILET KIT (in footlocker)

- Toothbrush
- Toothpaste
- Soap/Shampoo
- Gold Bond powder
- Lip balm
- Diaper rash ointment (for chafing)
- Hand Sanitizer
- Comb/Brush

DUFFEL BAG OR GARBAGE BAG (separate from footlocker)

- Sleeping bag
- Blanket/sheets
- Pillow

FOOTLOCKER (Contigo Storage Footlocker)

- Clothes for 5 days and 5 nights with some extra for accidents.
- Long pants and long sleeve button-down shirt (for those taking the Swimming MB)
- Extra shoes
- Personal First Aid Kit
- Pocket knife
- Laundry bag (open mesh is recommended)
- Plastic trash bags (2-3)
- Merit Badge Books
- Any required materials for merit badges
- Extra batteries
- Plastic or metal cup/mug
- Padlock (inside footlocker)

Optional items

- **Cellphone/Camera (exercise with caution, ,your Scout is entirely responsible for these things)**
- Sunglasses
- Battery powered fan
- Hat/bandanna
- Camp chair (**does not go in footlocker**)
- Fishing pole and tackle (should fit in footlocker)

THINGS NOT TO BRING

- **Mess kit (they won't need it)**
- **Ipads, Kindles, gaming systems, etc.**
- **Sheath knives/fixed blade knives**

The Footlocker

Contico Footlocker

\$34.99 at Academy Sports Item #1318

At Academy, it comes in three colors, black, red, **pink** and **lavender**. You can choose any color you want. We strongly advise using this footlocker as they stack and interlock together if the same types are used.



SHOE RULE/FOOT CARE

No open toed shoes such as flip-flops, crocs or swim shoes are allowed outside of the campsite, and within the campsite may only be worn to and from the shower/latrine. Swim shoes may be worn within the aquatics areas, but not outside the area.

Be sure to pack at least one extra pair of shoes, depending on the weather, shoes can get wet, and muddy and a backup pair is a prudent idea. Also it is a good idea to have another pair of shoes to switch into at the end of the day.

It is recommended you invest in a pair of fairly rugged, waterproof light hiking shoes or boots. Tennis shoes and other 'sneaker' type shoes typically do not hold up to the rigors of camp.

While it is common for most boys to wear cotton socks, it is recommended that they use some kind of synthetic or wool socks for day wear. Most technical fabrics are better at wicking moisture away from the boy's feet and most of the boys are not especially diligent at changing socks on a regular basis.

Swim Test

We are working on setting up a day and time for the boys to take their Swim Test before we leave for camp. This should make things on Sunday a little less hectic. We anticipate this will need to be on a Sunday afternoon in May. As soon as we get a date and time set we will get the word out. All Scouts involved in any kind of waterfront activity (swimming, rowing, sailing, etc.) must qualify as a 'Swimmer' by the Scout Swim Test. To pass the test as a swimmer a Scout must be able to swim 100 yards in water over his head as follows: 75 yards in a strong manner using a forward stroke (crawl, breast, butterfly, whatever), and 25 yards using the elementary (not racing) backstroke. Then the scout must be able to rest or float in water over his head for two minutes.

Marking Your Scout's Stuff

It is strongly recommended that you mark **everything** your scout brings to camp with his name and troop number. This includes socks, flashlights, t-shirts, etc. Marking his name on his things avoids confusion and intermixing with other boys stuff. Having the Troop number on the gear makes sure it is easy to identify and recover from Lost and Found.

Travel Schedule

Saturday June 6th 9:00 am.

On the Saturday before we leave Slidell for Camp, we will load the trailer for to be ready to leave the next day. We will load all the Scout's gear in the trailer except for what they will be carrying in their day packs. Each box will be inspected by the Scoutmaster or an Assistant Scoutmaster. Scouts will be required to bring their Footlockers and Garbage Bags to the Trailers 9:00 am. This will allow adequate time to inspect their packing and correct anything or go get things which may have been forgotten.

Sunday June 7th

Scouts will need to be at the First United Methodist Church Parking Lot for 10:00am in Class A uniform and must have their Day Packs. The trip from Slidell to Camp Hood will take approximately two and a half hours. If we do not do swim checks before camp, as soon as we get checked in and locate our campsite the boys and leaders will set out to get our Swim checks completed. We will not have time to unload anything from the trailer at this point so be sure anything your Scout will need before Sunday evening is in his daypack.

Saturday June 13th

We must clear out of camp no later than 10:30 am Saturday morning. As we near Slidell, we will have the boys call home to let you know we are near and what our ETA to the church will be. We should be back in Slidell by 1:00 pm Saturday. Once the Scouts have gathered their gear and have been dismissed by the SPL or Scoutmaster, he is free to leave.

AT CAMP:

Trading Post:

Hood Scout Camp Recommends \$50 per Scout. The Trading Post and snack bar is open to all Scouts during their free time and in between classes. The Trading Post usually has souvenirs, snacks, drinks, ice cream, and merit badge material.

Troop 562 Bank:

Scouts and Parents will be able to deposit Money into the Troop 562 Bank the day of departure for camp. Scouts will be able to withdraw money into the bank at set times during the trip. The purpose of the Troop 562 Bank is to help Scouts manage money and to protect their money. Scouts can lose money, the Bank cannot. Unused money will be issued to parents at the end of camp. Parents also have an opportunity to regulate how they want their Scouts to withdraw and how much to use each day.

Credit Cards:

The Trading Post at Camp Hood accepts American Express, MasterCard, and Visa. Something not tried before in the Troop, is for parents to purchase a Credit Card "Gift Card". Parents can deposit the cards into the bank or the Scouts can keep the cards with them. A permanent marker should be used to write a scout's name and Troop number on the card.

Wallets:

All Scouts should have a wallet to carry cash and their tot'n-chip cards, padlock key/combo and other such things.

Getting Around Camp:

Camp Hood is quite a bit larger and more spread out than many of the camps we have attended in the past. It may be worthwhile for your Scout to bring his bicycle to camp to get from place to place. There are several rules that all cyclists must follow at camp:

1. Helmets **must** be worn while riding – no exceptions.
2. Bikes cannot block trails, walkways, or build entrances. Bikes should be parked by the bike racks.
3. Pedestrians have the right-of-way, so slow down when people are around.
4. No riding after dusk.

Scouts who fail to abide by these rules will lose their riding privileges for the duration of camp.

Visiting Camp:

Visitors to camp may come any day, but Friday is specifically Visitor's day with activities beginning at 2:00 pm. If you plan to come, please let us know ahead of time. You may also visit another day if you cannot come up Friday, but please be aware that the boys have very full schedules every day and you may not get a lot of time with them except at mealtimes. If you do plan on visiting, please let us know before camp when you plan to come up.

One final note, and this may be especially important for first time campers (and parents). If you do visit, we suggest coming up late in camp, preferably Friday. This may head off any homesickness issues with a parent coming too early in the week. Also, please don't promise to visit camp and pull out of the visit at the last minute. If you are not certain you'll be able to come up, keep that between the Scoutmaster and yourself. Make it a surprise for your Scout.

COMMUNICATION:

We will break from the past this year and allow the boys to bring cell phones to camp. This will allow them to use the phone camera capability if they desire. It is worth noting that cellular reception at Camp Hood is pretty weak (at least for AT&T) so that will limit phone capability. That said, if you need to contact your Scout we encourage you do so by contacting the Scoutmaster first. Please limit your calls to emergencies only. If a problem does arise while at Camp, you will be notified immediately or as soon as possible. Also please bear in mind that the Scouts are entirely responsible for their phones and if they are found to be using their phones in an inappropriate manner they will be taken away for the duration of camp.

At Camp Communication

Scoutmaster Jim Stevenson: 985-285-1492

Asst. Scoutmaster Tommy Barrois: 985-290-0433

Asst. Scoutmaster Jim Davidson: 504-616-5468

Camp Phone (emergencies only): 601-277-3575

Out of Camp Communication

Committee Chair Theresa Alexander: 985-285-6805

Charter Organization Representative Heidi Rawls: 985-640-2614

If a Scout feels the need to call home, he will be allowed to do so for a limited time to accommodate all other scouts. Homesickness is a serious matter and must be treated accordingly. Visiting a Scout at camp or promising to pick him up if he wants to, does not solve homesickness.

Troop 562 Blog

Every Scout going to camp will contribute to the Troop 562 Blog. The Blog will be updated throughout the day as the boys write down their camp experiences. Please share the link to the blog with family, friends, and potential Scouts to find out what everyone is doing.

Link: <http://www.troop562.blogspot.com/>

Letters/Packages

All Parents/guardians are strongly encouraged to write their Scout a letter and to turn it into the Scoutmaster on June 6th before leaving. This should be kept secret from them so that it is a very welcomed surprise for them. Your letters should express how proud you are of them, how much you love them, and something to make them smile. Letters will be given to scouts at random during mail call no later than Thursday of Camp.

Small packages can be mailed to camp and should be things for them and things that can possibly be shared with other scouts. (PLEASE LEAVE A NOTE INSTRUCTING YOUR SCOUT TO SHARE) Things can include: non chocolate candy (chocolate melts), beef jerky, dollar store silly things, or a gift that he will remember. Remember, whatever you send, he'll have to bring back home.

Letters/small packages should be mailed no later than Tuesday, June 9th, 2014. Be smart about when to send. All mail received after a Troop has checked out of Camp will be returned to the sender.

All mail sent to Camp Hood should be addressed as follows:

(Scout's name, Troop 562)

Hood Scout Reservation
8065 Old Port Gibson Rd.
Hazelhurst, MS 39083

HEALTH and MEDICATION

All Scouts and Adult Leaders attending camp must have all parts of the Health form complete and turned in by **June 1st, 2015**. This is to allow time for review and making copies. Two copies will be made of all health forms. The original will stay in Slidell, one will stay in the Campsite, and one will be turned in to the Health Lodge at Camp.

Camp Health Lodge

The Camp Health Lodge is in operation 24 hours a day to serve the Scouts and Scouters at Summer Camp. Doctors, nurses, and EMT have served on staff for the Health Lodge. Serious Medical Situations may require taking a Scout to a local hospital.

Medication

If your Scout is on any medication, please turn in the medication form with the medication on June 6th, 2014. All Medications need to be in their original containers with the label indicating the name of the Scout, the Medication, and the directions for the medication, and the prescribing doctor. ***Under no circumstances is any Scout allowed to administer medications without the knowledge, supervision and approval of the Scoutmasters and/or the Health Lodge.***

Allergies

If your Scout has an Allergy, it should be listed on the Health Form. If the Allergy requires an Epi-Pen, your Scout needs TWO (2) for Camp. One will be on his person at all times, and one to be turned over to the health lodge. Please fill out the medication form for the Epi-pen.

FOOD SERVICE

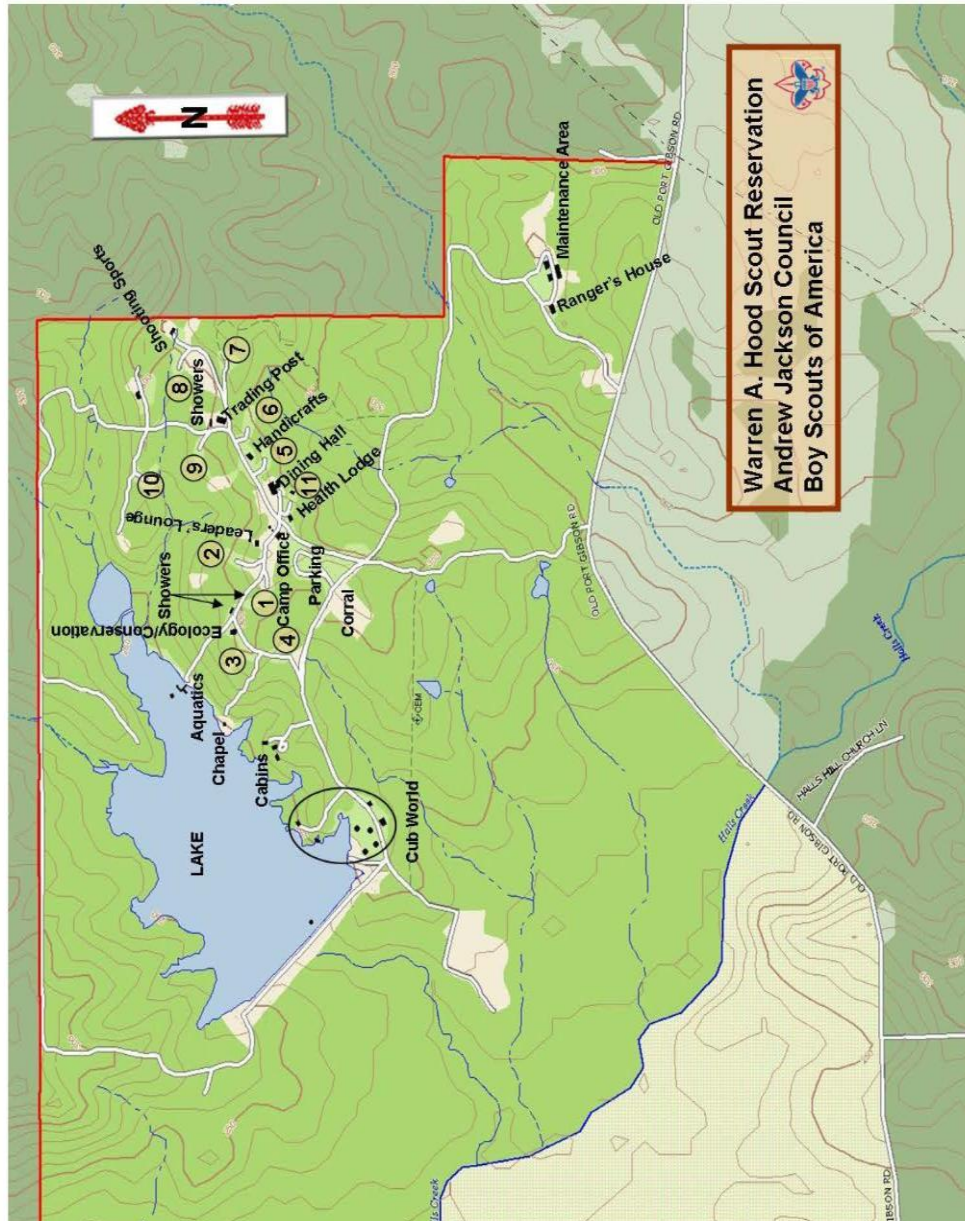
All meals will be served in the air conditioned dining facility. Meals are provided in a modified cafeteria style fashion. A well-balanced menu has been designed to please both Scouts and adult Scouts. Troops eat together. Each troop will provide a table waiter for each table assigned to them. Table waiters will set up each table for each meal and then clean up those tables after each meal. Troops will have the opportunity to prepare meals in their campsites if they wish.

Cereal and Fruit are available at all breakfasts. Salad, Fruit, and Peanut Butter & Jelly are available at all Lunches and Dinner.

Friday night we will cook dinner in-camp. The Scoutmasters will put together something special for the boys and we will then go down to the closing/awards ceremony afterwards. So for those visiting Friday, let us know if you are staying for dinner so we can have enough food for everyone!

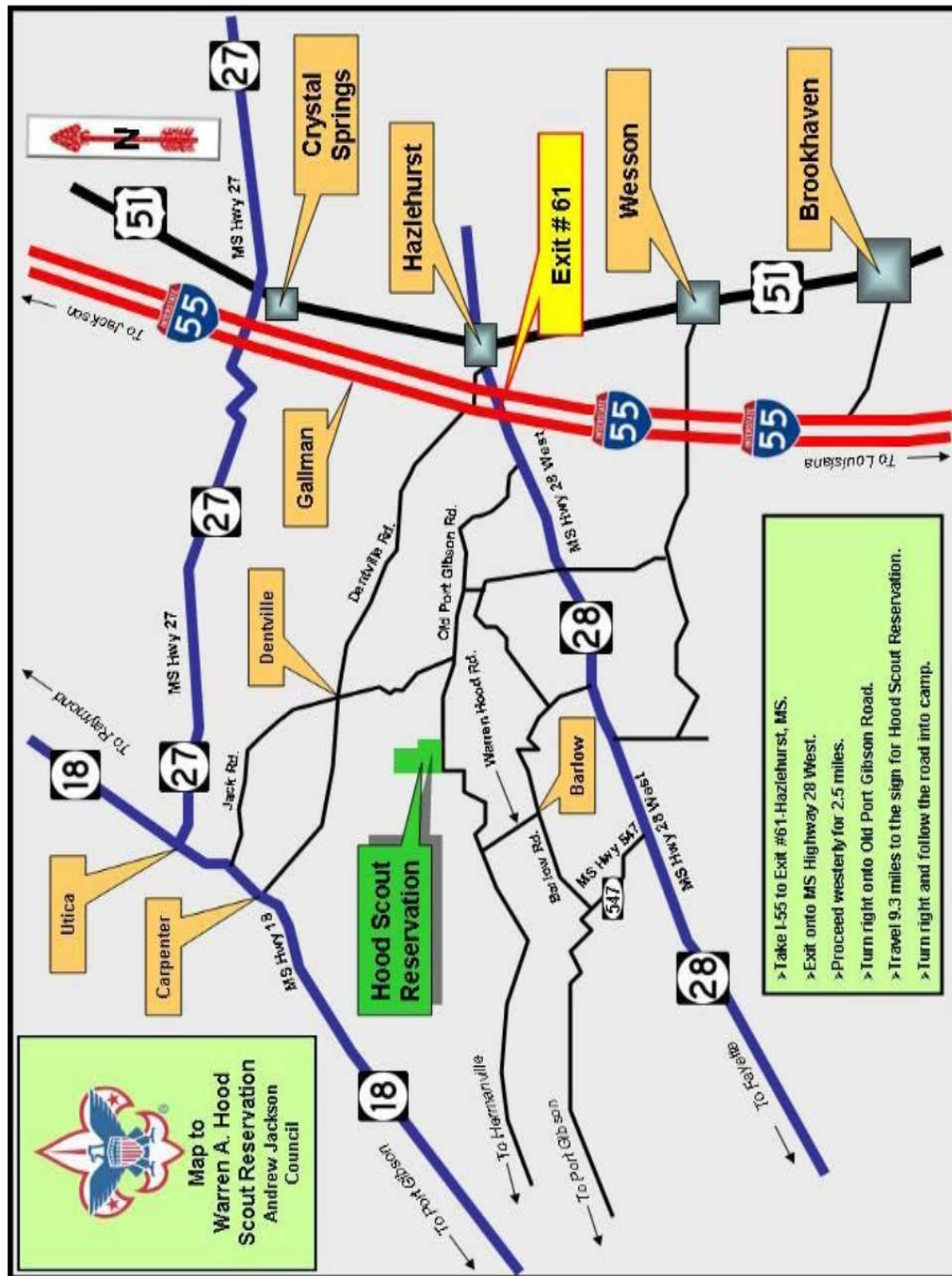
CAMP HOOD DIRECTIONS AND MAP

MAP OF CAMP



Our Campsite is #9

MAP TO CAMP



Scout	Period						
	1	2	3	Lunch	4	5	6
	9:00-9:50	10:00-10:50	11:00 -11:50	12:00-2:00	2:00-2:50	3:00-3:50	4:00-4:50
Morgan Alexander	Indian Lore	Pistol			Wood Carving	Cit. Nation	Free
Matthew Barrois	Leatherwork	Second Class	Swimming		Wood Carving	Archery (3:30-4:50)	
Tommy Barrois	Leatherwork	Pistol			Geology	Nature	Free
Piero Berrios	Art	Pistol			Painting	Orienteering	Free
Jacob Cain	Leatherwork	Kayaking	Canoeing		Pistol (1:30-2:50)	Emergency Prep.	Fishing
Nathan Cheshire	Lifesaving		Swimming		Camping	Shotgun (3:30-4:50)	
Phillip Coleman	Shotgun (8:30-9:50)	Emergency Prep	Swimming		Music	Geocaching	Cit. World
Sammy Davila	Tenderfoot	Emergency Prep	Swimming		Wood Carving	Rifle (3:30-4:50)	
Riley Godbey	Tenderfoot	Bird Study	Canoeing		Camping	Archery (3:30-4:50)	
Jace Hannum	Tenderfoot	Pottery	Swimming		First Aid	Canoeing	Wilder. Survival
Chris Kelley	Art	Camping	Wilder. Survival		Automotive Maint.	Small Boat Sailing	Cit. World
Nate Lamulle	Free	Pistol			Camping	Pioneering	
Aidan Milford	Horsemanship (8:30-10:50)		Swimming		Automotive Maint.	Pottery	Cit. World
Noah Plunkett	Personal Fitness	Kayaking	Wood Carving		Camping	Small Boat Sailing	Leatherwork
Drew Radecker	Fishing	Kayaking	Wilder. Survival		Fish & Wildlife Mgt.	Shotgun (3:30-4:50)	
Conner Rawls	Swimming	Bird Study	Insect Study		Wood Carving	Environmental Science	
Bo Srofe	Personal Fitness	Scouting Heritage	Mammal Study		Pistol (1:30-2:50)	Small Boat Sailing	Free
Josh Stevenson	Pioneering		Music		Pistol (1:30-2:50)	Small Boat Sailing	Free
Max Weisel	Tenderfoot	Fish & Wildlife Mgt.	Swimming		Music	Mammal Study	Fishing

Adults Attending	Cell Phone
Jim Stevenson	985-285-1492
Tommy Barrois	985-290-0433
Jim Davidson	504-616-5468
Eddie Lamulle	985-768-2763
James Cain	985-290-3111
James Kelley	985-290-9940
Anthony Milford	